

May - June - 2012

Total No. of Questions—12]

[Total No. of Printed Pages—4+2

Seat No.	
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[4162]-212

S.E. (I.T.) (First Semester) EXAMINATION, 2012

FUNDAMENTAL OF DATA STRUCTURE

(2008 PATTERN)

Time : Three Hours

Maximum Marks : 100

N.B. :— (i) Answers to the two Sections should be written in separate answer-books.

(ii) Neat diagrams must be drawn wherever necessary.

(iii) Figures to the right indicate full marks.

(iv) Assume suitable data wherever necessary.

### SECTION I

1. (a) What is similarity between structure, union and enumeration ? [6]
- (b) What do you understand by precedence of arithmetic operators ?  
How does it work in C program ? Give suitable example. [6]
- (c) Differentiate while, do-while and for loop structures. [6]

Or

2. (a) Define pointers. How do we declare pointers ? Give its advantages. [6]

P.T.O.



(b) Explain the use of break and continue statements in C with suitable example. [6]

(c) Compare macro and function. [6]

3. (a) What do you mean by type definition ? Explain with suitable example. [4]

(b) Write a C program to interchange two variables without using third variable. [6]

(c) Write output of the following C code : [6]

(i) # include <stdio.h>

main( )

{

int x=3;

float y=3.0;

if(x==y)

printf ("\nx and y are equal");

else

printf ("\nx and y are not equal");

}



(ii) # include <stdio.h>

void main( )

{

int i=0;

for (; i ;)

printf ("\nHere is some mail for you");

}

(iii) # include <stdio.h>

main( )

{

int x=4;

while (x==1)

{

x = x-1;

printf ("\n%d", x);

--x;

}

}

Or

4. (a) Differentiate between malloc and calloc. [4]

(b) Explain various bitwise operators in C. Give example of each operator. [6]



(c) Explain the following with example :

(i) call by value

(ii) call by reference.

[6]

5. (a) What do you mean by frequency count ? Explain its importance in the analysis of algorithm. [6]

(b) Define the following terms :

data object, data type, data structure. [6]

(c) What is an abstract data type ? Explain with an example. [4]

*Or*

6. (a) Explain different Asymptotic notations. [4]

(b) Explain primitive and non-primitive, linear and non-linear, static and dynamic, persistent and ephermal data structure. [8]

(c) Write a non-recursive C function to generate Fibonacci series. [4]

## SECTION II

7. (a) Compare the Selection sort and Insertion sort with respect to :

(i) Time complexity

(ii) Passes

(iii) Storage requirement

(iv) Sort stability.

[8]



- (b) Write a non-recursive pseudo C routine to sort the numbers using Merge sort. Show all passes to sort the values using Merge Sort in ascending order : [8]

21, 5, 7 11, 35, 76, 0, 9, 27, 45.

Or

8. (a) What is Bubble sort ? Explain with example. [4]

- (b) Sort the following data to ascending order using Quick sort. Show all passes with pivot : [6]

17, 8, -9, 2, 0, -5, 7, 20, 11, 15.

- (c) Write pseudo code for Binary search with recursion. [6]

9. (a) What is sparse matrix. List the applications. [4]

- (b) Explain with example simple and fast transpose. [8]

- (c) Write a pseudo C code for performing the following string operations without using library functions :

(i) Reverse of a string

(ii) Concatenation of two strings. [6]

Or

10. (a) Represent sparse matrix using suitable data structure. Write pseudo C algorithm for addition of two sparse matrices. Analyze its time complexity. [12]

- (b) Explain sequential memory organization with example. [6]



11. (a) Write an algorithm for polynomial addition, where polynomials are represented using linked lists. [6]
- (b) Write function that removes all duplicate elements from a linear singly linked list. [6]
- (c) Write C pseudo code to insert and delete an element from singly linked list. [4]

Or

12. (a) Compare linked list to the arrays with reference to the following aspects : [6]
- (i) Accessing any element randomly
  - (ii) Insertion and deletion of an element
  - (iii) Utilization of computer memory.
- (b) Discuss the application of circular linked list in detail. [6]
- (c) Represent the following GLL : [4]
- (i) ((a, b), (c, d), e)
  - (ii) (a, (b, c), d).